

AKSHAY DHORE

UX Designer, AI Product Experiences

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SUMMARY

UX and product designer with a computer engineering foundation, specializing in AI product experiences across consumer web and mobile apps and technically complex enterprise systems. Designs complete user flows for AI assisted tasks, from intent capture through progress tracking, confirmation, handoff, and error recovery, with clear thinking about user trust, control, feedback, and transparency. Skilled in user research, usability testing, user flow design, wireframing, and high fidelity prototyping in Figma, collaborating fluently with product, engineering, and ML teams on asynchronous, non deterministic, and context dependent systems.

EXPERIENCE

Project Lead | Deloitte x SCADpro

Sep 2024 to Mar 2025

- Owned UX end to end for an AI native geospatial intelligence product for a Deloitte client under NDA, leading strategy, user research, and execution across a small, fast moving, cross functional product team with evolving scope.
- Designed complete user flows, wireframes, and high fidelity designs that translated complex, multi step, AI assisted geospatial workflows into a clear, reliable, and controllable interface, delivering a functional MVP that Deloitte carried forward as the foundation for the next phase.
- Conducted usability research including contextual inquiry, co creation workshops, usability testing, and UAT to understand where users lost trust or felt uncertain, then synthesized findings into a decision framework that shaped product direction.
- Aligned client and faculty stakeholders, defined user requirements with the product team, managed timelines, and owned data visualization and information design end to end.

Visual Designer | Xcaliber Infotech (Phoenix Group)

May 2022 to Aug 2023

- Designed enterprise SaaS products across AI, ML, cloud, and data analytics domains, including supply chain, revenue management, and reverse logistics, turning dense operational data into decision ready interfaces that improved data driven decisions for clients.
- Led a design team of six on an AI driven hardware training product for automated surveillance, owning the full design loop from user research through wireframing, prototyping, usability testing, and iteration.
- Partnered directly with engineering and domain experts to define user requirements and translate them into concrete design solutions for purpose built robotics in the electronics industry, designing system status, feedback, and edge case handling for automated workflows.
- Contributed to a 36% improvement in operational efficiency across client supply chain and logistics workflows.

UI/UX Design Intern | Elansol Technologies

Apr 2021 to Apr 2022

- Contributed to the design system and UI palette for an Industry 4.0 automation platform built on the Ignition framework, covering more than 45 screens.
- Joined 9 user interviews and led note taking, applying research synthesis to inform design decisions alongside a 6 person stakeholder group that included 2 co founders and the lead designer.
- Drew on a software development background to collaborate on frontend features using PHP, CodeIgniter, JavaScript, HTML, and CSS.

PROJECTS

VARAH | SCAD MBI capstone, 2025

- Solo designed an AI orchestration platform end to end that manages pre delivery status, communication, and handoff for luxury factory order vehicle buyers, from initial order through final delivery.
- Ran an OEM and dealer co creation workshop using Michalko's Thinkertoys ideation framework to align manufacturer and dealer requirements before entering design.

OneLi8 | personal, 2026

- Built and shipped a design system spanning a Figma library, full component code, and an npm package, in human AI collaboration with GPT and Codex while owning every design decision; published on GitHub and npm.

SKILLS

AI product design: AI assisted task flows, intent capture, progress tracking, AI state design (loading, thinking, acting, waiting, completing, stalling, failing, recovering), error recovery and failure handling, user trust, control, feedback, transparency, asynchronous and non deterministic system behavior, human computer interaction (HCI)

Research: User research, usability research, usability testing, contextual inquiry, co creation, UAT, insight translation and synthesis, edge case and trust analysis

Design: Product and UX design, user flow design, wireframing, rapid prototyping, high fidelity design, interaction design, information visualization, design systems, shared UX patterns, responsive design for iOS, Android, and web

Technical fluency: Conversant in software architecture, AI and ML concepts, cloud and data platforms, HTML and CSS; collaborates closely with engineering and ML teams

Tools: Figma, Framer, Miro, FigJam, Photoshop, Canva, Notion, Jira

EDUCATION

Master in Business Innovation (MBI), Design Management | Savannah College of Art and Design (SCAD)

May 2026

B.E., Computer Engineering | University of Mumbai, Datta Meghe College of Engineering

Nov 2019

Certifications: Design Research and Insight Translation (Lextant) · Become a UX Designer from Scratch (Interaction Design Foundation) · Daily UI Challenge · HTML and CSS (Cutshort)